SIMON VAN PARYS, °1986 STUDIO AT NUCLEO, LINDENLEI 38, 9000 GHENT (BE)

	PROJECTS
2025	DYSTOPIA, Blanco, Ghent, BE (upcoming)
	AI UNIVERSE: 2425, Charles De Cordier Fine Arts, Ghent, BE
2024	GRAND REOPENING, Lindenlei, Ghent, BE
2023	AI UNIVERSE, Nodenaysteen, Ghent, BE
2022	PLOVDIV CITY PORTRAIT, Plovdiv Municipality, Plovdiv, BG
0004	BUITEN BEELD, CC Scharpoord, Knokke, BE
2021	THE LAST PATROL, Charles De Cordier Fine Arts, Ghent, BE
	WALL OF SOUND, V/MSP, Brussels, BE
2020	LASER DRAWINGS, BLANCO, Ghent, BE
2020	TEHRAN, RAH, Tehran, IR
2018	THE SKY IS THE LIMIT, Soda Mosa Art Space, CH
2017	HAND-MADE INJECTION INTO THE VIRTUAL, By Other Means, London, UK
2017	VAN PARYS, GalerieGerritse, Middelburg, NL
2016	SIMON VAN PARYS, Villa Belle Vue, Ghent, BE
2016	UNTITLED, Royal Star, London, UK
2045	LOWER STATE OF CONSCIOUSNESS, Barbé Gallery, Ghent, BE
2015	SIMON VAN PARYS, Arts & Parts, Ghent, BE
2014	VRACHT (FREIGHT), Former Industrial School of Ghent, Ghent, BE
2013	SHOWCASE, Cecilia Jaime Gallery, Ghent, BE
2011	TURBOCHARGED, Studio K, Ghent, BE
2242	STRAIGHT FROM THE WORKSHOP: TURBOCHARGED SERIES – Croxhapox, Ghent, BE
2010	ALL YOUR BASE ARE BELONG TO US, Croxhapox, Ghent, BE
CDOZID	DDO IECTO
	PROJECTS  (INTITLED Casilia Island Callons Cant. DE
2025	UNTITLED, Cecilia Jaime Gallery, Gent, BE
2023	SCULPTADE, One, Gent, BE PRINSENHOF BIËNNALE, Dekenij Prinsenhof, Gent, BE
2023	WALKING ON THIN ICE, CAS, Zottegem, BE
2022	TOGETHER APART, Diskus, Aalst, BE
2022	CROSSING BORDERS, Sas-van-Gent, NL
	AHOY, Kunsthalle Trier, Trier, DE
2021	INPUT/OUTPUT, De Poortersloge, Bruges, BE
2021	BIËNNALE VAN IDEEËN, CC De Steiger, Menen, BE
	WHAT LIES BENEATH, CAS, Ostend, BE
2020	SACO 9, Antofagasta, CL
2020	CROSSING BORDER BORDER CROSSING, Hong Kong, HK
2019	WASTELAND, The Untitled Space, Shanghai, CN
2013	ZWRT, Barbé Urbain Gallery, Ghent, BE
	INTERCULT 77, Brussels, BE
	T32, Montevideo, UY
	BUENOS AIRES ENGINES, CHELA, Buenos Aires, AR
2018	JCCAC - Jockey Club Creative Arts Centre, Hong Kong, HK
2010	PREMIO COMEL, Spazio Comel Contemporary art Gallery, Latina, IT
2017	THE 6TH INTERNATIONAL GREEN FILM AND VISUAL ARTS FESTIVAL, Tehran, IR
2011	ESTUDIO ABIERTO DEL PROGRAMA DE RESIDENCIA #7, LID, Buenos Aires, AR
	GROUP SHOW, Barbé Gallery, Ghent, BE
2016	SOME AND OTHERS, Autumn gallery tour, Spinnerei Galleries, Leipzig, DE
2015	LL-EXIT, Karel Cuypershuis, Antwerp, BE
2013	REVISITED, The Young ones, Municipal Art Institute of Ghent (SKI), Ghent, BE
2014	THERE ARE STORIES, Paddenhoek, Ghent, BE
2013	LADIES & GHENTLEMEN WE ARE FLOATHING IN SPACE, KC Nona, Mechelen, BE
	THREE IS A CROWD 2.0, Cypres Gallerie, Leuven BE

NUCLEO - DE CONNECTIE, De Lindenlei, Ghent, BE

2011

## WWW.STUDIOVANPARYS.COM +32 486 651 401

2010	MFA / SCULPTURE, University College School of Arts, Ghent, B
2018	GRANT OF THE FLEMISH GOVERNMENT, BE
2018	LAUREATE PRIZE 'PREMIO CO.M.EL, Latina, IT
2020	LAUREATE PRIZE 'KLEIN SCULPTUUR', Heist-op-den-Berg, BE
	WINNER 'SACO 9' visual arts festival, Antofagasta, CL

## **ARTIST IN RESIDENCE**

2022	CONTEXT AIR, Plovdiv, BG
2020	RAH, Tehran, IR
2019	THE UNTITLED SPACE, Shanghai, CN
	EAC, Montevideo, UR
	CHELA, Buenos Aires, AR
2018	TONGLAU ART SPACE, Hong Kong, HK
	SODA MOSA ART SPACE, La-Chaux-De-Fonds, CH
	BY OTHER MEANS, London, UK
2017	LA IRA DE DIOS, Buenos Aires, AR

## LITERATURE AND PUBLICATIONS

2016 LIA, Spinnerei, Leipzig, DE

2021	HET VOORSTEL, Menen, BE, produced by CC De Steiger
LULI	SACO 9, Antofagasta, CL, produced by SACO
	, , , , ,
	ART IS BUCH, Ghent, BE, produced by NUCLEO
2018	THIS MACHINE BLEEDS, THE END OF FICTION, June, written by Daniel Pateman, UK
2017	DOMIEN, PZC, Walcheren 4 May, pg. 6, NL
2016	ART IN MIND: RED HEAT, MAYBELDNR, March, written by Koray Hussein
	FAST AND FURIOUS, COLLECT NR460, pg. 14
2015	LL-EXIT, HVV
2014	FEAUTURED ARTIST: SIMON VAN PARYS, SUBBACULTCHA MAGAZINE!, April, written by
	Stien De Vrieze
2013	THERE ARE STORIES, pg. 114-115
2012	III IS A CROWD 2.0, <h>ART, February , written by Christine Vuegen</h>

### **LECTURES & PUBLIC SERVICE**

2025	MASTERCLASS AI DEVELOPMENT, KADE, Deinze, BE
2024	MASTERCLASS AI DEVELOPMENT, KASK Ghent, Ghent, BE
2023	GRANT COMISSION MEMBER of the Flemish Government, BE
2022	'SIMON VAN PARYS', KASK Ghent, Ghent, BE
	'PLOVDIV', Kapana, Plovdiv, BG
	JURY MEMBER of the Municipal Art School (SKI), Ghent, BE
2020	MASTERCLASS IN EXHIBITION BUILDING, Antofagasta, CL
	AKNOON GALLERY, Isfahan, IR
	JALEH GALLERY, Tehran, IR
2019	CHELA, Buenos Aires, AR
2017	LA IRA DE DIOS, Buenos Aires, AR

#### COMMISSIONED

COPERISSIONED	
2025	'OKANISME', Digital engineering for Nodenaysteen/Alusion
2022	STEEL CONSTRUCTION for BACK-architecten, BE
2020	DISQUIET, scenography for Lisa Vereertbruggen (coproduction STUK), BE
2018	BERG, scenography for Watzmann & NTGent, BE
2015	VERTERE, Vinyl Label design for Life & Death Records, DE/IT

Simon Van Parys (°1986, based in Ghent, BE), earned his MFA degree in sculpture from KASK/School of Arts in Ghent in 2010. Instead of following the trends of his era, Simon opted to concentrate on creating hand-modeled, futuristic sculptures. After graduation, he established his studio in Ghent and started his career as a professional artist. From 2010 to 2015, he focused on developing his own formal language and style for his sculptures and chose to adopt a low-profile exhibition approach. He saw exhibitions as a means to test and gauge his artworks with the public.

Since 2016, Simon has expanded his artistic practice to embrace multimedia, producing his own techno music and crafting soundscapes from project recordings that serve as tailored soundtracks for his sculptures, often integrated with built-in speakers to create immersive audiovisual experiences. He also develops digital drawings and laser projections that dramatise his sculptural works. In recent years, Simon has taken a decisive step into the world of artificial intelligence, training open-source models on his own oeuvre and running them locally on a dedicated offline machine. Fully in his hands and beyond external control, this approach allows him to generate entirely new sculptures and environments in his recognisable style. Sandwiched within a predominantly handmade process, these AI outputs broaden his imaginative universe and act as catalysts for worldbuilding, which he then translates back into tangible form through clay modelling, drawing, and sculpture. Ultimately, AI serves as a tool for invention, while the physical act of making remains at the core of his practice.

Simon has engaged in various international collaborations since 2016. His work method typically involves arriving in a new city, barely knowing anyone, and having one month to figure out all the practical details and deliver a full soloshow for the local public. Simon has conducted international solo-projects in cities such as London (UK), Buenos Aires (AR), Hong Kong (HK), Neuchatel (CH), Montevideo (UY), Shanghai (CN), Tehran (IR), Antofagasta (CL), Trier (DE), and Plovdiv (BG).

In 2018, Simon was awarded a Development Grant by the Flemish Government for his interdisciplinary approach. He subsequently served as an advising expert for the cultural grant approval committee of the Flemish Government in 2022, 2023, and 2024. Art schools frequently invite him as a jury member or guest lecturer, reflecting his active role in shaping and supporting contemporary artistic practice. Beyond his own studio, Simon applies the full range of in-house techniques developed in his practice to commissioned projects within the arts, including sound design, scenography, furniture design, welding, and graphic design.

# **ARTIST'S STATEMENT**

I consider myself an old-school futurist, and my artistic expression is a combination of traditional and contemporary media. I work across a wide range of techniques, including clay sculpture, welding, digital drawing, electronic music, laser projections, and offline open-source AI models trained on my own work, each serving as a channel for the energy and inspiration that drives me. My practice often centres on futuristic themes and bodies, from space crafts and container terminals to V8 engines, megalopolises, and nuclear submarines.

At the core of my work lies a fascination with human creativity and the ways in which rapidly changing environments shape our existence. I am deeply inspired by the ongoing evolution of the world — from its past into its possible futures — and this sense of transformation fuels my desire to contribute to that continuum. Sharing this energy with others is an essential part of my practice, not only as an artistic gesture but as a way of passing forward the spark that drives me.